1.4 // Performance Rubric

	4: Mastery	3: Understanding	2: Approaching	1: Beginning
Steady beat	The steady beat was consistent throughout the performance.	The steady beat was inconsistent 10-20% of the time.	The steady beat was inconsistent 21-40% of the time.	The steady beat was inconsistent 41% or more of the time.
Eighth Note Subdivision	All eighth note subdivisions were even and were played with the right hand index finger.	10-20% of the eighth note subdivisions were not even or were not played with the right hand index finger.	21-40% of the eighth note subdivisions were not even or were not played with the right hand index finger.	41% or more of the eighth note subdivisions were not even or were not played with the right hand index finger.
Eighth Note Triplet Subdivision	All eighth note triplet subdivisions were even and were played with the right hand index finger.	10-20% of the eighth note triplet subdivisions were not even or were not played with the right hand index finger.	21-40% of the eighth note triplet subdivisions were not even or were not played with the right hand index finger.	41% or more of the eighth note triplet subdivisions were not even or were not played with the right hand index finger.
Sixteenth Note Subdivision	All sixteenth note subdivisions were even and were played with the right hand index finger.	10-20% of the sixteenth note subdivisions were not even or were not played with the right hand index finger.	21-40% of the sixteenth note subdivisions were not even or were not played with the right hand index finger.	41% or more of the sixteenth note subdivisions were not even or were not played with the right hand index finger.
Rhythm	All attacks were played with the left hand middle finger and matched those written on each beat map.	10-20% of the attacks were not played with the left hand middle finger or did not match those written on each beat map.	21-40% of the attacks were not played with the left hand middle finger or did not match those written on each beat map.	41% or more of the attacks were not played with the left hand middle finger or did not match those written on each beat map.